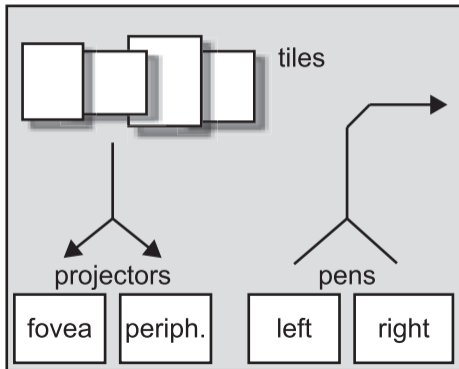


client



updates



events



server

